

# Cooperative Communications

## Lecture 9

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## Outline

- Today, Lecture 9
- Interference
  - Impact
- Channel modeling of distributed channels including interference
  - Empirical
  - Geometry-based stochastic



## Interference – Strategies

### Treat interference as noise

- Uncorrelated interference can be interpreted as increasing the noise floor
- Correlated interference → correlated noise (beware!)

### Treat as part of the signal

- Nullforming
- Successive interference cancellation
- Cooperative strategies (helping other nodes)



## Interference metrics

### Power

- SIR / SINR
  - Influenced by path loss, shadowing, shadow correlation

### Channel

- Autocorrelation of interference (correlated noise)
- Interference alignment

### System performance

- Capacity under interference
- Throughput / BER / BLER under interference
  - Additionally influenced by small scale fading correlation, MIMO subspace alignment



# What Should Channel Models for Distributed Channels Actually Take Care Of ?

## Channel models for cooperative/distributed networks

- Most signal processing techniques have been developed
  - For i.i.d. Rayleigh channels
  - Possibly with path-loss accounted for (SNR on each link depends on the Tx-Rx distance)
  - Often without shadowing and/or shadowing correlation
- However in real-world
  - **Shadowing** is present and may be a correlated variable (impact on network ?)
  - Shadowing and fast fading **cannot be easily separated**
  - **Both link ends can be mobile**

## Important to note

- **When modelling the multi-user channel correctly, also interference is modelled correctly**



# Distributed Channel Modeling

## Goals are to model

- Shadowing correlation properly
- Fading statistics for MS-MS channels

## Different approaches can be used

- **Empirical models**
  - Very direct if measurements are available
  - General enough ?
- **Stochastic models**
  - Very general
  - Too simple ?
- **Geometry-based models** (COST, WINNER)
  - Intermediate solution in terms of generalization
  - Complex models



# Empirical Channel Models

## Deriving statistical relations from measurements

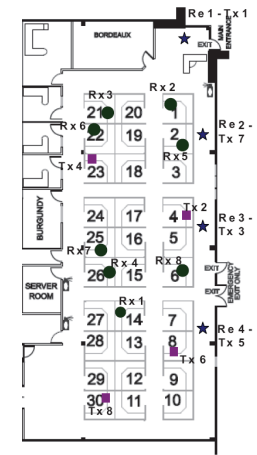
- Path loss vs. distance
  - Static vs. dynamic
  - Correlation of shadowing(!)
- Small-scale fading
  - Strong dependence on mobility
  - Channel correlation for multi-antenna nodes



# Empirical Models of Distributed Channels (2)

## Stanford and FTW- UCL measurement campaigns

- Several types of experiments
  - Indoor-to-Indoor (I2I) static nodes
  - I2I single-mobile (Rx or Tx moving) and double-mobile (Tx and Rx moving)
  - O2I from a BS to distributed static or moving indoor nodes



## Modeling Path Loss and Static Shadowing

- Path loss is deterministic and distance-dependent
- Static (= time constant) shadowing expresses that received powers between links with the same range vary over different locations
  - By different levels of **obstruction** (constant over frequency/space)
  - By constructive/destructive interference of static multipaths if nodes are stationary (**frequency/space selectivity**)
- Resulting implementation

$$L = L_0 + 1.75 \cdot 10 \log_{10} \left( \frac{d}{d_0} \right) + \bar{S}_o - 20 \log_{10} \bar{S}_s$$

- Reference path loss  $L_0$
- Reference distance  $d_0$
- Obstruction shadowing  $\bar{S}_o$ 
  - is LogN distributed,  $\sigma_{\bar{S}_o} = 4.4$  dB
- Spatial fading  $\bar{S}_s$ 
  - is Rayleigh distributed in *nomadic* cases
  - is = 1 in *mobile* cases



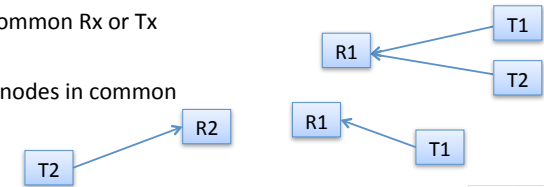
## Modeling Dynamic Shadowing

Dynamic shadowing is the variation of the received power **over a (longer) time interval caused by the large-scale motion of terminals and obstacles**

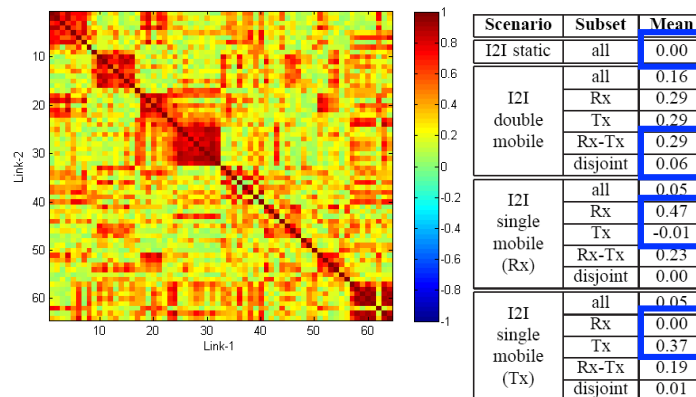
- It is a zero-mean lognormal variable

We model

- Standard deviation of dynamic shadowing
- Dynamic shadowing auto-correlation over time
- Correlation coefficient of large-scale fading between different links:
  - Links with a common Rx or Tx
  - Links with no nodes in common



## Dynamic Shadowing Correlation



64 links – pairwise correlation

subset – joint Rx, joint Tx, joint Rx or joint Tx, disjoint no link jointly

High correlation if joint node is mobile



## Modeling Small-Scale Fading

Small-scale fading is the quick amplitude variations of the received signal over time due to constructive/destructive interference of multipaths

In fixed-station to fixed-station links

- Ricean-distributed fading (K-factor)

$$K|_{\text{dB}} = 16.90 - 5.25 \log_{10} \left( \frac{d}{d_0} \right) + \sigma'_K$$

is LogN distributed, std = 6 dB

In mobile links

- Second Order Scattering Fading (SOSF)**
  - Models smooth trade-off between Ricean and Double-Rayleigh fading (also including Rayleigh fading)
  - Characteristic parameters are distributed following hybrid pdfs
- Some results**
  - One node moving: more Rice – Rayleigh
  - Both nodes moving: more towards **double-Rayleigh!**



## Small-Scale Fading for Multi-Antenna Nodes: Analytical Channel Models

Analytical channel models focus on **modelling only the spatial structure** (up to now)

- Number of antennas is **predetermined**
- Well suited for **testing signal processing algorithms**
- The spatial structure is represented by the **channel correlations matrix**
  - Can be estimated from measurements!



## Analytical Channel Models – Overview

### Correlation-based models

- Full-correlation model:  

$$\mathbf{H} = \text{unvec}(\mathbf{R}_h^{1/2} \text{vec}(\mathbf{G}))$$
- Weichselberger model:  

$$\mathbf{H} = \mathbf{U}_{\text{Rx}}(\tilde{\Omega}_{\text{WB}} \odot \mathbf{G})\mathbf{U}_{\text{Tx}}^T$$
- Kronecker model:  

$$\mathbf{H} = c \cdot \mathbf{R}_{\text{Rx}}^{1/2} \mathbf{G} (\mathbf{R}_{\text{Tx}}^{1/2})^T$$
- iid model ("canonical model"):  

$$\mathbf{H} = \mathbf{G}$$

↑ more parameters

G ... iid Gaussian Matrix    R



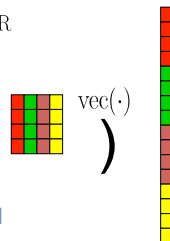
## Channel Correlation Matrix

The **channel correlation matrix**

$$\mathbf{R}_h = \mathbb{E}\{\mathbf{h}\mathbf{h}^H\}, \quad \text{with } \mathbf{h} = \text{vec}(\mathbf{H})$$

sufficiently characterizes the spatial structure of the channel. Size of  $\mathbf{R}_h$ :  $M_T M_R \times M_T M_R$

Note: The  $\text{vec}(\cdot)$  operator stacks the columns of a matrix into a vector



**Underlying assumption: Rayleigh fading channel**

$$\mathbf{h} \sim \mathcal{CN}(\mathbf{0}, \mathbf{R}_h)$$

If this assumption is not fulfilled, all the following models will inevitably fail!

$\mathcal{CN}(\boldsymbol{\mu}, \mathbf{R})$ ... distributed circular symmetric complex gaussian with mean  $\boldsymbol{\mu}$  and covariance  $\mathbf{R}$ .



## Correlation-Based Analytical Models

### Full-correlation model

- Very complex
- Most accurate

### Weichselberger model

- Good approximation
- Good performance-complexity compromise

### Kronecker model

- "Separates" channel into Tx and Rx sides
- Very limited validity

### iid model

- Most simple
- No physical relevance



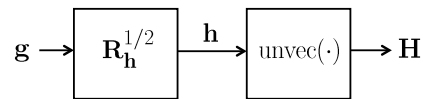
## Full-Correlation Model

Synthetic **channel realizations** consistent with channel correlation matrix  $\mathbf{R}_h$  can be generated by

$$\mathbf{H} = \text{unvec}(\mathbf{R}_h^{1/2} \mathbf{g}), \quad \text{with } \mathbf{g} \sim \mathcal{CN}(\mathbf{0}, \mathbf{I}),$$

where  $\mathbf{g}$  is an iid white Gaussian random vector

Can be interpreted as a **noise-coloring process**:



## iid Model

All elements of the channel matrix  $\mathbf{H}$  are

- complex Gaussian
- independent identically distributed (iid) / uncorrelated

**Channel correlation matrix** is modelled as

$$\mathbf{R}_h = \rho \cdot \mathbf{I}$$

**Channel realizations** can be generated by

$$\mathbf{H} = \sqrt{\rho} \cdot \mathbf{G}, \quad \text{with } \mathbf{G} \sim \mathcal{CN}(\mathbf{0}, \mathbf{I})$$

**Implications:**

- no spatial structure is modelled
- only valid for (very) rich scattering environments

BUT

- Never observed in measurements – not even in those with strong scattering

## Kronecker Model – Definition

Full-correlation matrix has too many parameters

→ treat correlation independently at Tx and Rx:

- Transmit correlation matrix:  $\mathbf{R}_{Tx} = E\{\mathbf{H}^H \mathbf{H}\}$
- Receive correlation matrix:  $\mathbf{R}_{Rx} = E\{\mathbf{H} \mathbf{H}^H\}$

Channel correlation matrix is modelled by

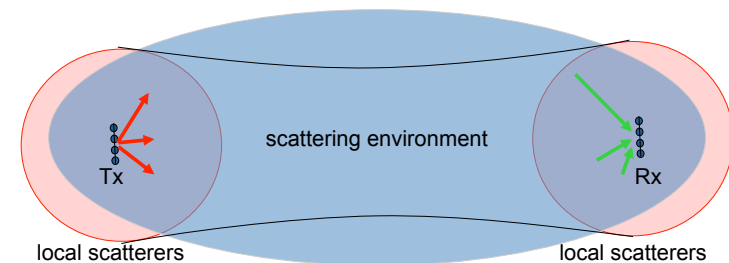
$$\mathbf{R}_h \approx \frac{1}{\sqrt{\text{tr}\{\mathbf{R}_{Rx}\}}} \mathbf{R}_{Rx} \otimes \mathbf{R}_{Tx}^T \quad \otimes \dots \text{Kronecker matrix product}$$

Channel realizations can be generated by

$$\mathbf{H} = c \cdot \mathbf{R}_{Rx}^{1/2} \mathbf{G} \mathbf{R}_{Tx}^{1/2}, \quad \text{with } \mathbf{G} \sim \mathcal{CN}(\mathbf{0}, \mathbf{I})$$

## Kronecker Model – Implications

- Kronecker model holds true only if channel can be separated into Tx side and Rx side
- Rx directions are independent of Tx directions
- Only satisfied for few antennas or large antenna spacing



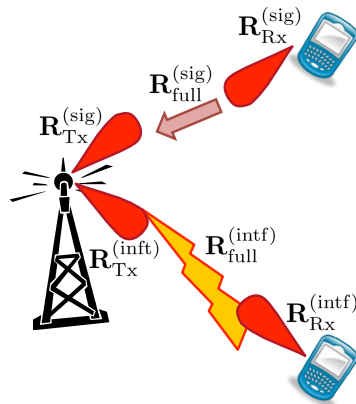
## Example of Analytically Modeling Spatial Interference

Can we model

$$\mathbf{R}_{\text{Tx}}^{(\text{inft})}$$

given

$$\mathbf{R}_{\text{Tx}}^{(\text{sig})} ?$$



## Impact of Channel Subspace Alignment

MIMO system model including interference

$$\mathbf{y} = \mathbf{H}_0 \mathbf{x}_0 + \sum_{i=1}^{N_i} \mathbf{H}_i \mathbf{x}_i + \mathbf{n}$$

$$\mathbf{R}_0 = \mathbf{H}_0 \mathbf{H}_0^H = \mathbf{U} \mathbf{\Lambda} \mathbf{U}^H$$

$$\mathbf{R}_I = \sum_{i=1}^{N_i} \mathbf{H}_i \mathbf{H}_i^H = \mathbf{V} \mathbf{\Gamma} \mathbf{V}^H$$

Rate under interference:

$$\begin{aligned} I(\mathbf{R}_0, \mathbf{R}_I, \sigma_N^2) &= \log_2 \det (\mathbf{I} + \mathbf{R}_0 (\mathbf{R}_I + \sigma_N^2 \mathbf{I})^{-1}) \\ &= \log_2 \det (\mathbf{I} + \mathbf{\Lambda} \mathbf{U}^H \mathbf{V} (\sigma_N^2 \mathbf{I} + \mathbf{\Gamma})^{-1} \mathbf{V}^H \mathbf{U}) \end{aligned}$$

Expectations lead to a METRIC rather than a rate

## Metrics

MIMO capacity under interference metric

$$\begin{aligned} I(\mathbf{R}_0, \mathbf{R}_I, \sigma_N^2) &= \log_2 \det (\mathbf{I} + \mathbf{R}_0 (\mathbf{R}_I + \sigma_N^2 \mathbf{I})^{-1}) \end{aligned}$$

- Metrics has a unique minimum for  $\mathbf{V} = \mathbf{U}$  and maximum for  $\mathbf{V} = \tilde{\mathbf{U}} = [\mathbf{u}_D \cdots \mathbf{u}_1]$

→ How to model points lying in between?

## Multi-User MIMO Channel Model

What we assume as given:

- $\mathbf{R}_0 = \mathbf{U} \mathbf{\Lambda} \mathbf{U}^H$  from any suitable channel model
  - $\mathbf{\Gamma}$  (SV profile of the interference)
  - $\sigma_N^2$
- specific  $I^{(\text{target})}$ ,  $I^{(\min)} \leq I^{(\text{target})} \leq I^{(\max)}$

What we model:

- $\mathbf{V}$  to reach  $I^{(\text{target})}$

## Deterministic Subspace Model

- We know that  $I^{(\min)} \leq I^{(\text{target})} \leq I^{(\max)}$   
for  $(\mathbf{V} = \mathbf{U})$   $(\mathbf{V} = \hat{\mathbf{U}})$
- To model any target value in between, we need a smooth transition from  $\mathbf{U}$  to  $\hat{\mathbf{U}}$
- Smooth unitary projector from  $\mathbf{U}$  to  $\hat{\mathbf{U}}$  can be expressed by

$$\mathbf{V}(s) = (\hat{\mathbf{U}}\mathbf{U}^H)^s \mathbf{U}$$

- By that,

$$I(s) = I(\mathbf{R}_0, \mathbf{V}(s)\mathbf{\Gamma}\mathbf{V}(s)^H)$$

→ Find  $\mathbf{S}$  for  $I^{(\text{target})}$  by bisection

## Geometry-Based Stochastic Modeling of Distributed Channels

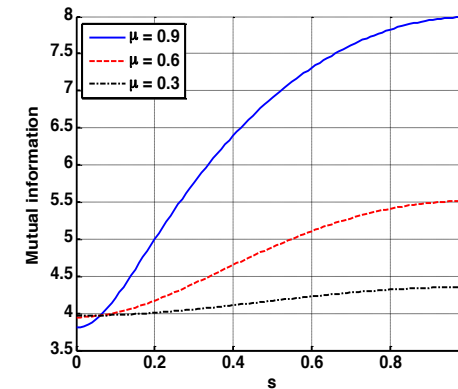
### What are geometry-based stochastic models ?

- Double-directional MIMO channel models
- Based on clusters of interacting objects stochastically located in the simulated environment
- Clusters are assigned
  - a direction with respect to the BS and the MS
  - spreads in the angular and delay domains

### Such models are

- Antenna-independent
- Parameterized by measurements in canonical environments (urban, suburban, etc.)
- **Much more complex than empirical stochastic ones!**

## Results: Capacity



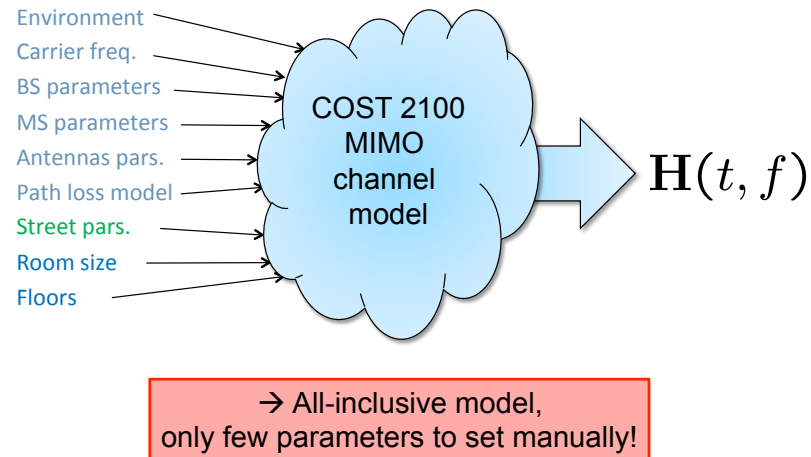
- High correlation brings huge gains!
- Average correlation already significantly matter
- Low correlation have almost no impact

## The COST 2100 MIMO channel model

### Model properties

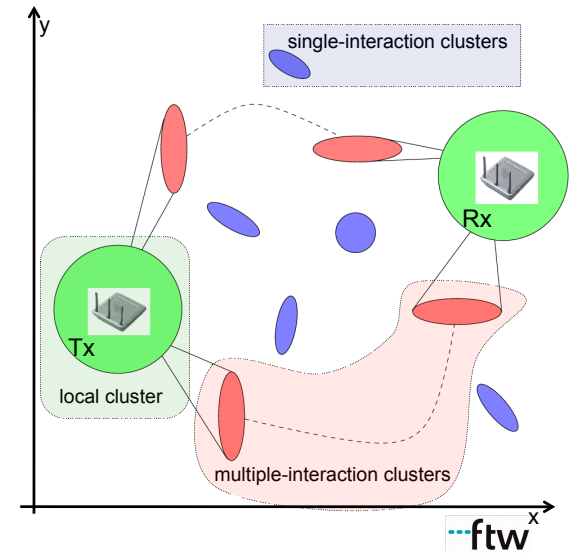
- A geometry-based stochastic multi-user MIMO channel model for **system simulation**
- Smoothly time variant, frequency selective
- A *generic* all-rounder:
  - 4 Main environments
  - 22 specified scenarios
- Not yet fully parametrised (specified ≠ parametrised)
- Not yet fully implemented
- Not yet widely used (because of above reasons)

## COST 2100 model overview



## Three Kinds of Clusters

- Cluster types:
  - Local clusters
  - Single-interaction clusters
  - Multiple-interaction clusters ("twin-clusters")
- Time-variance by
  - MT movement
  - visibility regions



## Local Cluster(s)

### Effect

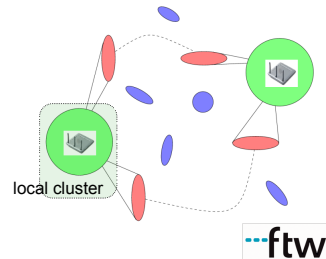
- Large angular spread around the respective station

### Occurrence

- Around the Mobile: ALWAYS
- Around the "other" station:
  - Base station: only in certain environments
  - Peer-to-Peer: always
  - Ad hoc: always

### Implementation

- Single scattering only



## Single-interaction clusters

### Effect

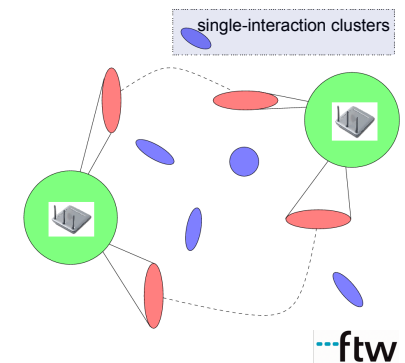
- Far cluster (as in COST 259)
- Directive component in the channel

### Occurrence

- All scenarios

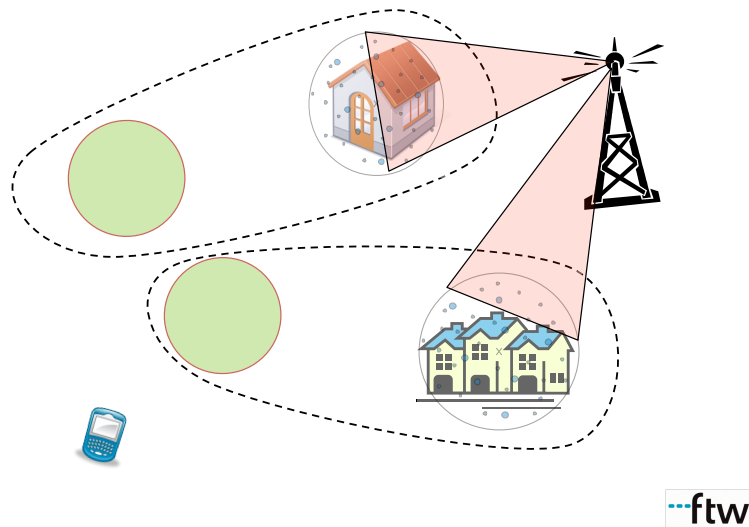
### Implementation

- Single scattering
- Angular position: Gaussian distributed
- Distance from BS: Exponentially distributed
- Active/Inactive: Visibility region





## Visibility region?



## Multiple-interaction clusters

### Effect

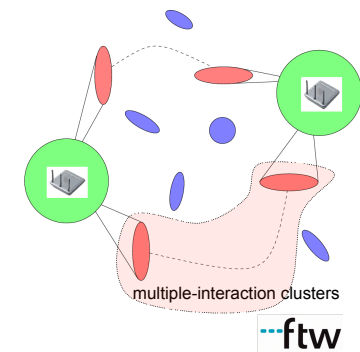
- Covers double or multi-bounce scattering
- Able to represent directional links not covered by single scattering

### Occurrence

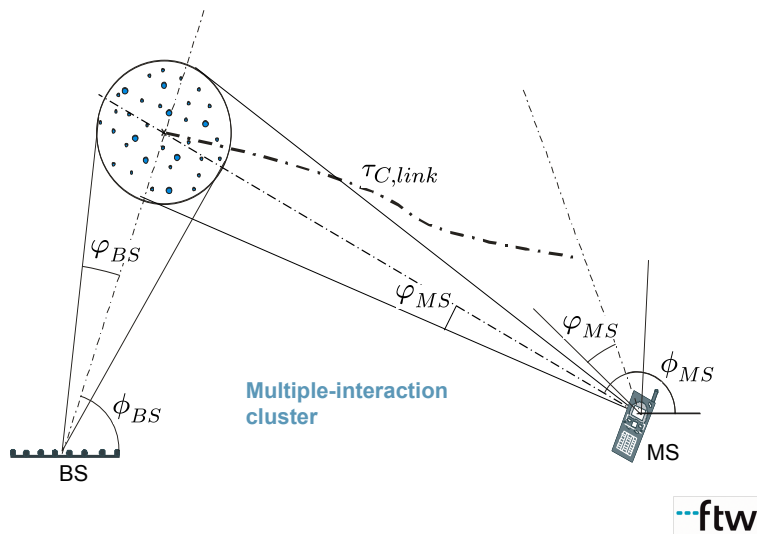
- Indoor and Ad-hoc scenarios...  
... but not really specified.

### Implementation

- 2 Approaches:
  - Angular spectrum approach
  - “Twin-cluster” approach



## „Twin cluster“

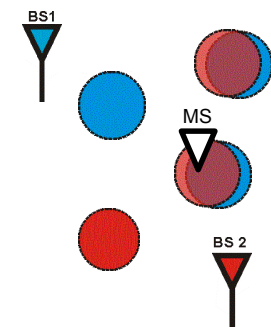


## Modeling Multiple Users

### Common cluster approach

- Some clusters are defined as common to different BS
- When the MS moves into the visibility of a common cluster, a link to each BS is established via the common cluster
- Shadowing correlation is therefore realized intrinsically

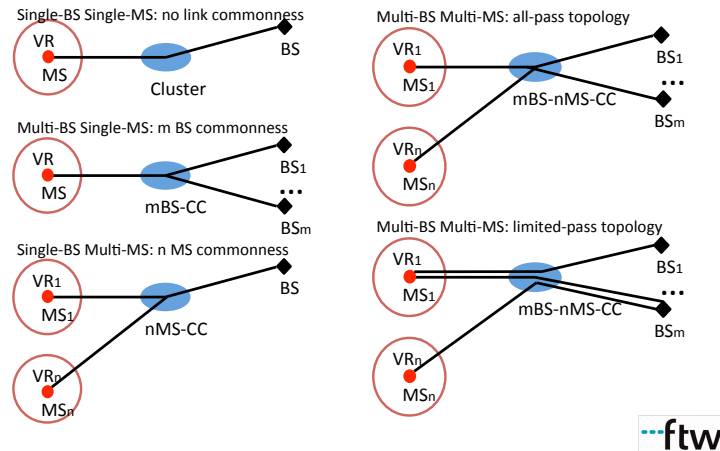
→ Path loss, dynamic shadowing, and small-scale fading are intrinsically modelled.



Circles are visibility regions of clusters  
if overlapped clusters can be seen by both BS

## Different Types of Common Clusters

### Common cluster approach



## WINNER Multi-Link Channel Models

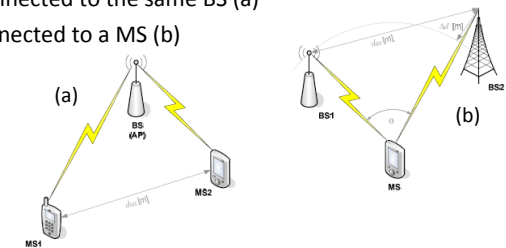
The WINNER model is a **cluster-oriented drop-based model**, each drop corresponding to a random location of the MS

- 13 parameterised environments (indoor, outdoor, O2I, LOS/NLOS)
- Over a given area, the large-scale parameters (LSPs) are defined as constant

### Large-scale parameters are correlated

#### → Inherent modelling of shadowing correlation!

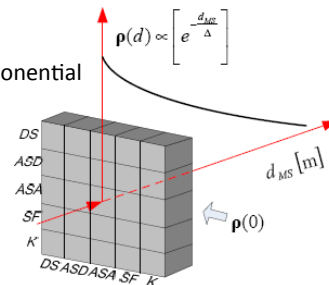
- Different MS connected to the same BS (a)
- Different BS connected to a MS (b)



## WINNER Multi-Link Channel Models (2)

### Multi-user channel

- Correlation of LSPs is modeled as an exponential decay wrt to the distance between users (LSP large scale parameters)



### Multi-cell channel

- Although some degree of correlation has been measured, the model fixes the multi-cell LSP correlations to zero

### Multi-hop channel

- Can be simulated using a combination of WINNER scenarios (e.g. cellular + feeder)

## Summary

### Empirical models

- Based on parameter estimation from **measurements**
  - Fixed bandwidth, fixed antenna patterns, ...
- Model features
  - Path loss
  - Shadowing (dynamic/static, correlated)
  - Fast fading (distribution, multi-antenna properties)

### Geometry-based stochastic models

- Models a randomly generated propagation environment
- Bandwidth, antenna patterns can be adjusted
- Need proper calibration with measurements (which is quite difficult)
- Two representative models: COST2100, WINNER